



**AIR FORCE JROTC TX - 093  
BILLY RYAN HIGH SCHOOL  
5101 E. McKINNEY DRIVE  
DENTON, TEXAS 76208  
Phone: (940) 369-3242  
FAX: (940) 369- 4960**



MEMORANDUM FOR ALL AFJROTC UNITS

8 August 2012

FROM: Billy Ryan High School AFJROTC, TX-093

SUBJECT: Sky Raiders Invitational Drill Competition

1. The cadets of Billy Ryan HS AFJROTC, TX-093 would like to welcome all units to their Sky Raiders Invitational Drill Competition.
2. **Date & Place.** The Sky Raiders Invitational Drill Competition will be held on **Saturday, 22 September 2012**, at **C.H. Collins Athletic Complex & Stadium**. All entry forms must be received by **14 September 2012**.
3. **Events.** We will have the following 11 Events:
  - a. Inspection with **NO Military Knowledge Questions**
  - b. Male Color Guard
  - c. Female (or Mixed) Color Guard
  - d. Armed Regulation & Exhibition Drill (Demil and/or Facsimile)
  - e. Unarmed Regulation & Exhibition
  - f. Saber/Sword Regulation Team Drill
  - g. First Year Unarmed Regulation Drill with 2<sup>nd</sup> Year Commanding (30 Commands)
  - h. Male & Female PT Competition (4 x Cadet Relay; 1 min Sit-Ups & Push-Ups; Standing Long Jump)
4. **Awards. Trophies will be awarded for 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> places in each of the 11 events.** FOR THE OVERALL TROPHIES, YOU MUST HAVE PARTICIPATED IN INSPECTION, UNARMED REGULATION, AT LEAST ONE COLOR GUARD, AND AT LEAST ONE PT TEAM. **To reward quantity and quality, scoring for overall ranking is based on the following rankings: 1<sup>st</sup> = 20 points, 2<sup>nd</sup> = 15 points, 3<sup>rd</sup> = 10 points, 4<sup>th</sup> = 7 points, 5<sup>th</sup> = 6 points, 6<sup>th</sup> = 5 points and so on. The teams (schools) with the top three scores will be eligible for the overall trophies.** Cadets may participate in as many categories as they wish, but they may not participate in the same category more than once.
5. **Limits in number of teams.** You are limited to **one team in each event**, which means you may enter a maximum of **11** teams. You may not compete more than one team in the same event. Just so that there is no confusion, for Color Guard and PT this means that you may have:
  - a. 1 male and 1 female or 1 male and 1 mixed. You may **not** enter 2 male, 2 female or a mixed and a female. (As indicated, Mixed Color Guard will be judged as Female.)
  - b. 1 male and 1 female PT team. You may **not** have 2 male or 2 female teams.
6. **Basic Guidelines/constraints.**
  - a. Drill teams (other than PT) must have at least 7 members, counting the commander.
  - b. **The uncasing and casing of the colors will be done according to Army FM 3-21.5, Paragraph 15-6, a, (1) through (5), b.**
  - c. Unarmed drill will be judged in accordance with Air Force Manual 36-2203.

- d. Except for the PT teams and Male and Female Color Guards, all drill teams are coed.
- e. The same cadet may not compete in both mixed and female color guards.

7. **Entry fees.** The fee for **each team is \$30.00**. Please make checks payable to **Billy Ryan High School AFJROTC**.

8. **How to enter.**

- a. **Email or call** to tell us which teams you will enter.
- b. Then **complete the attached entry form and return it, with a check for your entry fees, as soon as possible, but, NLT 14 September 2011**. Please try to pay your entry fees when you enter. Because we pay almost all of the expenses up-front, it helps us if you do that. However, you may bring payment with you as long as we have a **definite commitment from you**. The deadline for canceling, if you have already paid before the NLT date is 20 September 2012. After that date we will not be able to refund your money.

9. **Availability of slots and requests for specific competition times.** The first event start time will be at 0730. In keeping the schedule realistic, we try to schedule times between a school's events to allow cadets who are on more than one team to make it from one event to another. Also, we try to meet any start and finish time constraints for a school traveling a long distance. Finally, we try to fulfill requests for specific event sequencing. We're happy to meet all of these needs, but as the schedule fills up, it becomes harder and harder. And, worst-case, we **may not be able to schedule all teams from a late entering school**. Therefore, the sooner you contact us the better. One last thing about the schedule: Because it is tight for some events, it is important that teams show up on time. **If a team is more than one minute late, we may have to move it to a later time slot.**

10. **Included in this package are the following:**

- a. Drill Meet Entry Form
- b. General Information about the Meet
- c. Competition Rules
- d. Separate Score Sheets for the 11 events.
- e. PT Statement of Waiver Form
- f. Directions to C. H. Collins Athletic Complex & Stadium

11. As the host of this event, TX-093 will not compete in this meet. We look forward to providing this competition for **your** teams.

12. If you have any questions we have not answered in the information above, please contact us at the above phone number or via email at [TX-093@afjrotc.net](mailto:TX-093@afjrotc.net) or Col (r) David Lee [dlee@dentonisd.org](mailto:dlee@dentonisd.org) /TSgt (r) Gina R. Hahn [ghahn@dentonisd.org](mailto:ghahn@dentonisd.org) We look forward to seeing you in September!

David C. Lee, Col, USAF (Ret)  
Senior Aerospace Science Instructor  
AFJROTC, TX - 093

Gina R. Hahn, TSgt, USAF (Ret)  
Aerospace Science Instructor  
AFJROTC, TX-093

*"Information contained in the formation of the event paperwork for this meet have been excerpted in whole or in part from information produced by Sports Network International. This usage has been fully approved and is supported by Sports Network International."*

# **Billy Ryan Sky Raiders Invitational Drill Competition Entry Form**

School \_\_\_\_\_

Point-of-Contact \_\_\_\_\_

Phone \_\_\_\_\_

Fax \_\_\_\_\_

Start Time Desired: \_\_\_\_\_

Special Needs \_\_\_\_\_

TEAM	COST PER TEAM	LIMIT	# OF TEAMS	SUBTOTAL
INSPECTION	\$ 30	1		
MALE COLOR GUARD	\$30	1		
FEMALE/COED COLOR GUARD	\$30	1		
ARMED REG	\$ 30	1		
ARMED EX	\$ 30	1		
UNARMED REG	\$ 30	1		
UNARMED EX	\$ 30	1		
SABER	\$ 30	1		
1 <sup>ST</sup> YEAR	\$ 30	1		
PT TEAM	\$ 30/ea team (1 male + 1 female = \$60)	1 Male AND/OR 1 Female		
			TOTAL	

Make Checks out to: **Billy Ryan HS AFJROTC TX-093**

All Drill Entry Fees must be received by the day of the competition.

This form must be mailed, faxed, or e-mailed back to us by **14 Sept 2012**. Thanks, and we look forward to seeing you in September!

## Contact Info:

**Address:** Billy Ryan HS; AFJROTC TX-093, 5101 E. McKinney, Denton, Texas 76208

**Email:** [dlee@dentonisd.org](mailto:dlee@dentonisd.org); [ghahn@dentonisd.org](mailto:ghahn@dentonisd.org)

**Fax:** (940) 369-4960

**Phone:** (940) 369-3242

# GENERAL INFORMATION

1. **REGISTRATION:** Teams may begin reporting in at 0700, 22 September 2012 at C.H. Collins Athletic Complex & Stadium Front Entrance.
2. **DRESSING AREAS:** Dressing areas are limited to the designated locker room changing areas located at the North end of the Stadium. **AFJROTC TX-093, Billy Ryan High School and Denton ISD assume no responsibility for lost, damaged or stolen equipment.** Please ensure all personal valuables (i.e. money, cell phones, IPODs) are secured on buses or with the instructor.
3. **INCLEMENT WEATHER:** In case of bad weather, we will take cover in the locker rooms at the **North** end of the stadium, so be prepared to adjust performances appropriately (i.e. Remove heeltaps, no rifle tapping on ground, etc)
4. **FOOD:** TX-093 will operate a concession stand throughout the competition.
5. **AWARDS CEREMONY:** The awards ceremony should begin NLT1700.



# COMPETITION RULES

1. **Note:** Routines and judging for the events will, as much as possible, be in compliance with national drill competition standards (AFJROTC has taken on authority/guidance for AF Nationals).
2. **Preparation Area:** Front parking lot (in front of the main entrance).
3. **Initial Reporting:** Five minutes prior to the designated time for beginning competition, the Team Commander will report to the designated area of competition with his or her team and notify the Head Judge the team is ready for competition. The commander and their team will proceed as directed by the Head Judge. A team may compete early if it is ready and the judge(s) is(are) available.
4. **Reporting In:** Each team commander will march their team forward and halt, centered on the Head Judge, face their team to the Judge and report. The report will include the Commander's name, the name of the school, and the team name. Grading will begin when the salute is dropped. Platoon may be substituted for flight.
5. **Military knowledge questions:** There will be **NO** military knowledge questions for Inspection.
6. **Inspection:** **Cadets will be required to wear their service's Regulation Service Dress uniform, authorized ribbons (NO medals), and appropriate service's JROTC shoulder patch – no ascots, gloves, cords, parade belts, or berets. The only headgear allowed will be the garrison cap (flight cap).** The inspector will direct the Team Commander to "Prepare for Inspection".  
**Important Note!**

***The Inspection Team COMMANDER WILL NOT MOVE TO REVIEW THE CADETS FOR PERFECT DRESS & COVER (Alignment) DURING INSPECTION! Cadets will be instructed to dress & cover only by their commander. Cadets at this level are expected to maintain adequate dress & cover without supplemental instruction from the Team Commander. Removing this time-consuming process will allow more time for face-to-face inspection from judges to cadets. Cadet Commanders who move to review the ranks for correct spacing will be graded down for their efforts - DON'T do it!***

When signaled by the head judge, the Cadet Commander will lead his cadets into the inspection area centering his unit on the Head Judge. The unit should then be instructed to "Open Ranks" by the Cadet Commander. The cadet commander then turns, salutes and states, "Sir/Ma'am, XXXXX High School (school name) XXXX drill team (team name) is prepared for inspection. **NOTE: DO NOT have the entire formation salute the judge!** The unit is then ready to be inspected by the judge. The judge will visually evaluate the Cadet Commander and then command, "Precede me through the inspection." At this point, the judge step off to evaluate element leaders.

**Grading will include reporting in. Scoring ceases after the commander reports out. Inspection scores will be calculated by adding all points earned by each team member to include the commander's. Total points earned will be divided by the number of cadets, including the commander, on the inspection team to derive an overall team average.**

# COMPETITION RULES

## 7. Regulation Drill:

- a. The drill pad is 100' x 100'. Judging will begin when the reporting salute is dropped. Judging will cease when the Team Commander reports to the Head Judge that the team has completed the Regulation Drill. Judging will be according to Air Force Manual 36-2203.
- b. We have changed the drill sequences for Unarmed, Demil and Facsimile to standardize them and to move the ending point to the same side as the starting point.

## 8. Exhibition Drill:

- a. The drill pad is 100' x 100'. The Routine should be derived from basic drill movements – nothing that hints as dancing moves or excessive “hand slapping” – professionalism is key. Teams should display their imagination, creativity, pride, and spirit within the content of military bearing. Judging will begin when the reporting salute is dropped and it will end when the team commander reports Exhibition Drill completed. **Routine must be a minimum of five (5) minutes and a maximum of eight (8) minutes.** Teams will be penalized 1 point for each second under or over these time limits.
- b. **Rifles.** IAW Air Force Drill Competition Rules: Teams may utilize any rifle (either demilitarized or facsimile). In either case, the drill rifle must: **1) be rendered unfireable by either leading the barrel or removing/maintaining no firing pin, AND 2) maintain an adjustable sling.** Teams who choose to utilize a weapon that weighs less than 8lbs. within Armed Team Exhibition will receive an 8-point score deduction (5%) from their Armed Exhibition grand total. Judges will be **STRONGLY** instructed they should score EVERY routine granting full points for all movements regardless of weapon weight.

9. **Color Guard:** The drill pad 75' x 75'. When uncasing and casing the colors, FM 3-21.5, paragraph 15-6, a, (1) through (5), b, states that the guards will walk out at a 45 degree angle – they take a half-right and a half-left. The color guard sequence should be done with honor and professionalism – nothing that hints of exhibition type drill should be used. The Color Guard should march at Quick Time, 100 to 120 steps per minute

10. **Physical Training Competition:** This competition is for all high school junior ROTC physical fitness teams of all Armed Services. Competition phases will be conducted IAW AFI 36-2905. Each school participating in the PT portion must enter a four male team and/or a four female team. PT events are as follows: Push-ups, Sit-ups, Standing Long Jump, and a 4x100 shuttle relay team. The same four cadets must participate in all four events. Push-ups & Sit-ups are separate, timed events; each competitor has **ONE MINUTE** to accomplish as many push-ups and sit-ups as possible within time limits. There will be a rest period between these two events. The Standing Long Jump will be conducted after the Push-ups & Sit-ups. There will be no running start. The distance measured is between the starting line and the closest body part of the jumper to the starting line.

# TX-093 Sky Raider Drill Meet Inspection Score Sheet

School: \_\_\_\_\_ Grading: All items scored on a scale of 1-5, in 1/2 point increments. Maximum points potentially earned: 70 per cadet. Overall total points of the team members will be divided by total team members for team average.

## Inspection

Cadets Name:			
1. Bearing	8. Buttons		
2. Headgear	9. Shirt		
3. Hair	10. Pants/slacks		
4. Shave	11. Tie/Tab		
5. Insignia	12. Pockets		
6. Ribbons	13. Strings		
7. Patches	14. Footwear		
Column 1 sub total	Column 2 sub total		
<b>Grand Total</b>			

## Inspection

Cadets Name:			
1. Bearing	8. Buttons		
2. Headgear	9. Shirt		
3. Hair	10. Pants/slacks		
4. Shave	11. Tie/Tab		
5. Insignia	12. Pockets		
6. Ribbons	13. Strings		
7. Patches	14. Footwear		
Column 1 sub total	Column 2 sub total		
<b>Grand Total</b>			

## Inspection

Cadets Name:			
1. Bearing	8. Buttons		
2. Headgear	9. Shirt		
3. Hair	10. Pants/slacks		
4. Shave	11. Tie/Tab		
5. Insignia	12. Pockets		
6. Ribbons	13. Strings		
7. Patches	14. Footwear		
Column 1 sub total	Column 2 sub total		
<b>Grand Total</b>			

## Inspection

Cadets Name:			
1. Bearing	8. Buttons		
2. Headgear	9. Shirt		
3. Hair	10. Pants/slacks		
4. Shave	11. Tie/Tab		
5. Insignia	12. Pockets		
6. Ribbons	13. Strings		
7. Patches	14. Footwear		
Column 1 sub total	Column 2 sub total		
<b>Grand Total</b>			

**NOTE to Judges:** All females will get an automatic "5" points for shave>  
Don't leave any area blank and PLEASE write legibly.



# Head Judge's Score sheet for inspection to include overall team points and average:

All items scored on a scale of 1 – 5, in ½ point increments. Maximum points for inspection is 75.

Cadet's Name:	11. Tie/Tab	
1. Report In	12. Pockets	
2. Headgear	13. Strings	
3. Hair	14. Footwear	
4. Shave	15. Report Out	
5. Insignia		
6. Ribbons		
7. Patches		
8. Button		
9. Shirt	Column 2 sub total	
10. Trousers/slacks	Commander's action points	
Column 1 sub total	Grand Total:	

**Overall impression of the commander points – to be used for tie breakers. Score between 1 and 10.**

Score: \_\_\_\_\_

Commander's actions: Score each item on 1 – 10 scale, ½ point increments. Max total, 30 Points.	
1. Voice	
2. Bearing	
3. Positioning	
Commander's actions total Points	

Total points of all team members: \_\_\_\_\_

Total points for the commander: \_\_\_\_\_

Overall Inspection Team points Total: \_\_\_\_\_ Divided by the total team members including the commander.

Team Average: \_\_\_\_\_

**Enter team's average here:**





# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

## FIRST YEAR UNARMED REGULATION

DATE \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Grading: - All movements scored on a scale of 1 – 5, in ½ point increments.</b> <b>- Start with the maximum points in each area, and then deduct points for infractions.</b>			
1. Report In (Present Arms)		18. Forward, March	
2. Order, Arms		19. To the Rear, March	
3. Parade, Rest		20. To the Rear, March	
4. Flight, Attention		21. Column Right, March	
5. Open Ranks, March		22. Forward, March	
6. Ready, Front		23. Eyes, Right	
7. Close Ranks, March		24. Ready, Front	
8. Present, Arms		25. Column Right, March	
9. Order, Arms		26. Forward, March	
10. Parade, Rest		27. Change Step, March	
11. Flight, Attention		28. Column Right, March	
12. Left, Face		29. Forward, March	
13. About, Face		30. Flight, Halt	
14. Forward, March		31. Left, Face	
15. Right Flank, March		32. Right Step, March	
16. Left Flank, March		33. Flight, Halt	
17. Column Right, March		34. Report Out	
<b>Column 1 Sub Total</b>		<b>Column 2 Sub Total</b>	
		<b>Column 1 Sub Total</b>	
<b>Commander's Actions: Score each item on 1 – 10 scale, ½ pt increments.</b>		<b>Routine Total (170 Max)</b>	
1. Voice		<b><u>SUMMARY:</u></b>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL (30 Max)</b>		<b>First Year Unarmed Regulation TOTAL (200 Max)</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_

# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

## UNARMED REGULATION

DATE \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Routine: - All movements scored on a scale of 1 - 5, in ½ point increments.</b> <b>- Zero for omitted items.</b>			
1. REPORT IN		32. FLIGHT HALT	
2. Dress Right Dress		33. Column of Files fr/Right (AF:ForwardMarch)	
3. Ready Front		34. FLIGHT HALT	
4. PARADE REST		35. Column of Threes to the Left March	
5. Flight Attention		36. Column Left March (AF: Forward March)	
6. PRESENT ARMS		37. Double Time March	
7. Order Arms		38. Quick Time March	
8. Count Off		39. Column Left March (AF: Forward March)	
9. Right Face		40. Change Step March	
10. Close March		41. FLIGHT HALT	
11. Extend March		42. Column Left March (AF: Forward March)	
12. Left Face		43. Column ½ Left March	
13. Open Ranks March (AF: Ready, Front)		44. Column ½ Left March	
14. Close Ranks March		45. To the Rear March	
15. Left Step March		46. To the Rear March	
16. FLIGHT HALT		47. FLIGHT HALT	
17. Left Face		48. Forward March	
18. Right Step March		49. Eyes Right	
19. FLIGHT HALT		50. Ready Front	
20. Four Steps Forward March		51. Column Left March (AF: Forward March)	
21. About Face		52. Column Left March (AF: Forward March)	
22. Forward March		53. FLIGHT HALT	
23. Column Right March (AF: Forward March)		54. Forward March	
24. Column Right March (AF: Forward March)		55. To The Rear March	
25. Column Right March (AF: Forward March)		56. To The Rear March	
26. Left Flank March		57. Half Step March	
27. Right Flank March		58. Forward March	
28. FLIGHT HALT		59. Left Flank March	
29. Column Left March (AF: Forward March)		60. FLIGHT HALT	
30. To The Rear March		61. REPORT OUT	
31. To The Rear March			
<b>Column 1 Sub Total</b>		<b>Column 2 Sub Total</b>	
		<b>Column 1 Sub Total</b>	
		<b>Routine Total</b> (250 Max)	
<b>Commander's Actions: Score each item on 1 – 10 scale, ½ pt increments.</b>			
1. Voice		<u><b>Summary:</b></u>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL</b> (30 Max)		<b>Unarmed Regulation TOTAL</b> (280 Max)	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_

# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

## UNARMED EXHIBITION

DATE \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Routine: - All items scored on a scale of 1 – 10, in ½ point increments.</b> <b>- Subtract 1 penalty point for each second under 5 or over 8 minutes.</b>			
1. Report In		All movements to HJ and verbal report-in	
2. Report Out		Verbal report-out and all movements to leave drill floor	
3. Drill Area Coverage		Meaningful drill activity occurring on % of entire floor	
4. OVERALL IMPRESSION		Overall routine presentation	
5. Military Flavor		Routine proudly befits a military JROTC competition	
6. Movement DIFFICULTY		Routine as presented required MUCH PRACTICE!	
7. Movement PRECISION		Exacting, teamwork – “anti-sloppy”	
8. Movement VARIETY		Diversity of movements to display overall excellence	
9. SHOWMANSHIP		Flair, style and game face that turns heads/rivets watchers	
10. Cadet BEARING		Supreme effort, snap and concentration in the routine	
11. Cadet APPEARANCE		Uniform / overall cadet preparation & presentation	
<b>Routine Score (110 Max)</b>		<b>Total Time for Routine</b>	
<b>Minus Time Penalty Points</b>		<b>Seconds Over or Under Limits</b>	
<b>Routine Total</b>		<b>Time Penalty Points</b>	
<b>Commander's Actions: Score each item on 1 – 10 scale, ½ pt increments.</b>			
1. Voice		<b>Summary:</b>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL (30 Max)</b>		<b>Unarmed Exhibition TOTAL (140 Max)</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_

# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

## ARMED REGULATION

DATE \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Routine: - All movements scored on a scale of 1 - 5, in ½ point increments.</b> <b>- Zero for omitted items.</b>			
1. REPORT IN		29. To the Rear, March	
2. Inspection, Arms		30. Flight, Halt	
3. Ready, Port Arms		31. Port, Arms	
4. Order, Arms		32. Files from the Right, March	
5. Dress Right, Dress		33. Flight, Halt	
6. READY, FRONT		34. Column of Threes to the Left, March	
7. Right, Face		35. Column Left, March (Forward, March)	
8. Count, Off		36. Double Time, March	
9. Close, March		37. Quick Time, March	
10. Extend, March		38. Column Left, March (Forward, March)	
11. Left, Face		39. Right Shoulder, Arms	
12. Open Ranks, March (Ready, Front)		40. FLIGHT HALT	
13. Close Ranks, March		41. Column Left, March (Forward, March)	
14. Left Step, March		42. Column ½ Left, March	
15. Flight, Halt		43. Column ½ Left, March	
16. Left, Face		44. To the Rear, March	
17. Right Step, March		45. To the Rear, March	
18. Flight, Halt		46. Flight Halt	
19. About, Face		47. Forward, March	
20. Right Shoulder, Arms		48. Eyes, Right	
21. Forward, March		49. Ready, Front	
22. Column Right, March (Forward, March)		50. Column Left, March (Forward, March)	
23. Column Right, March (Forward, March)		51. Left Shoulder, Arms	
24. Column Right, March (Forward, March)		52. Column Left, March (Forward, March)	
25. Left Flank, March		53. Left Flank, March	
26. Right Flank, March		54. Flight, Halt	
27. Column Left, March (Forward, March)		55. REPORTS OUT	
28. To the Rear, March			
<b>Column 1 Sub Total</b>		<b>Column 2 Sub Total</b>	
		<b>Column 1 Sub Total</b>	
		<b>Routine Total</b> <b>(230 Max)</b>	
<b>Commander's Actions: Score each item on</b> <b>1 – 10 scale, ½ pt increments.</b>			
1. Voice		<u><b>Summary:</b></u>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL</b> <b>(30 Max)</b>		<b>Armed Regulation TOTAL</b> <b>(260 Max)</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_



# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

## ARMED EXHIBITION

DATE \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Routine:</b> - All items scored on a scale of 1 – 10, in ½ point increments. - Subtract 1 penalty point for each second under 5 or over 8 minutes.			
1. Report In		All movements to HJ and verbal report-in	
2. Report Out		Verbal report-out and all movements to leave drill floor	
3. Drill Area Coverage		Meaningful drill activity occurring on % of entire floor	
4. OVERALL IMPRESSION		Overall routine presentation	
5. Military Flavor		Routine proudly befits a military JROTC competition	
6. Movement DIFFICULTY		Routine as presented required MUCH PRACTICE!	
7. Movement PRECISION		Exacting, teamwork – “anti-sloppy”	
8. Movement VARIETY		Diversity of movements to display overall excellence	
9. SHOWMANSHIP		Flair, style and game face that turns heads/rivets watchers	
10. Cadet BEARING		Supreme effort, snap and concentration in the routine	
11. Cadet APPEARANCE		Uniform / overall cadet preparation & presentation	
12. Handling of the WEAPON		Specific team weapon maneuvers & manipulation	
<b>Routine Score</b> <b>(120 Max)</b>		<b>Total Time for Routine</b>	
<b>Minus Time Penalty Points</b>		<b>Seconds Over or Under Limits</b>	
<b>Routine Total</b>		<b>Time Penalty Points</b>	
<b>Commander's Actions: Score each item on 1 – 10 scale, ½ pt increments.</b>			
1. Voice		<b><u>Summary</u></b>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL</b> <b>(30 Max)</b>		<b>Armed Exhibition TOTAL</b> <b>(150 Max)</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_

# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

**FEMALE/CO-ED COLOR GUARD**

**DATE** \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Routine: - All movements scored on a scale of 1 - 5, in ½ point increments.</b> <b>- Zero for omitted items.</b>			
<b>Uncase colors before reporting in.</b>		16. Right Wheel March (Half Right About March)	
1. REPORT IN		17. Forward March	
2. Colors Reverse March (Left About, March)		18. Colors Reverse March (Left About March)	
3. Forward March		19. Forward March	
4. Left Wheel March (Half Left About, March)		20. Eyes Right	
5. Forward March		21. Ready Front	
6. Colors Reverse March (Right About, March)		22. Left Wheel March (Half Left About March)	
7. Forward March		23. Forward March	
8. Colors Halt		24. Left Wheel March (Half Left About March)	
9. Order Arms		25. Forward March	
10. Parade Rest		26. Left Wheel March (Half Left About March)	
11. Colors Attention		27. Forward March	
12. CARRY COLORS		28. COLORS HALT	
13. Forward March		29. Case Colors Before Reporting Out	
14. Right Wheel March (Half Right About March)		30. REPORT OUT	
15. Forward March			
		<b>Column 2 Sub Total</b>	
<b>Column 1 Sub Total</b>		<b>Column 1 Sub Total</b>	
		<b>Routine Total</b> <b>(140 Max)</b>	
<b>Commander's Actions: Score each item on 1 – 10 scale, ½ pt increments.</b>			
1. Voice		<b>Summary:</b>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL</b> <b>(30 Max)</b>		<b>Female/Co-Ed Color Guard TOTAL</b> <b>(170 Max)</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_

# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

## MALE COLOR GUARD

DATE \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Routine: - All movements scored on a scale of 1 - 5, in ½ point increments.</b> <b>- Zero for omitted items.</b>			
<b>Uncase colors before reporting in.</b>		16. Right Wheel March (Half Right About March)	
1. REPORT IN		17. Forward March	
2. Colors Reverse March (Left About, March)		18. Colors Reverse March (Left About March)	
3. Forward March		19. Forward March	
4. Left Wheel March (Half Left About, March)		20. Eyes Right	
5. Forward March		21. Ready Front	
6. Colors Reverse March (Right About, March)		22. Left Wheel March (Half Left About March)	
7. Forward March		23. Forward March	
8. Colors Halt		24. Left Wheel March (Half Left About March)	
9. Order Arms		25. Forward March	
10. Parade Rest		26. Left Wheel March (Half Left About March)	
11. Colors Attention		27. Forward March	
12. CARRY COLORS		28. COLORS HALT	
13. Forward March		29. Case Colors Before Reporting Out	
14. Right Wheel March (Half Right About March)		30. REPORT OUT	
15. Forward March			
		<b>Column 2 Sub Total</b>	
<b>Column 1 Sub Total</b>		<b>Column 1 Sub Total</b>	
		<b>Routine Total</b> <b>(140 Max)</b>	
<b>Commander's Actions: Score each item on 1 – 10 scale, ½ pt increments.</b>			
1. Voice		<u><b>Summary:</b></u>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL</b> <b>(30 Max)</b>		<b>Male Color Guard TOTAL</b> <b>(170 Max)</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_

# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

## Saber/Sword REGULATION

DATE \_\_\_\_\_

<b>SCHOOL / TEAM:</b>		<b>JUDGE:</b>	
<b>Routine: - All movements scored on a scale of 1 - 5, in ½ point increments.</b> <b>- Zero for omitted items.</b>			
1. Report In		19. Forward March	
2. Draw Sabers		20. Column Right March (Forward March)	
3. Present Arms		21. Left Flank	
4. Order Arms		22. Right Flank	
5. Right Face		23. To the Rear March	
6. Forward March		24. To the Rear March	
7. Right Flank		25. Half Step March	
8. Left Flank		26. Forward March	
9. Column Right March (Forward March)		27. Column Right March (Forward March)	
10. To the Rear March		28. Flight Halt	
11. To the Rear March		29. Left Face	
12. Change Step March		30. Right Step March	
13. Column Right March (Forward March)		31. Flight Halt	
14. Eyes Right		32. Present Arms	
15. Ready Front		33. Order Arms	
16. Flight Halt		34. Return Sabers	
17. Parade Rest		35. Report Out	
18. Flight Attention		(Platoon may be substituted for flight.)	
<b>Column 1 Sub Total</b>		<b>Column 2 Sub Total</b>	
		<b>Column 1 Sub Total</b>	
		<b>Routine Total</b>	
		<b>(150 Max)</b>	
<b>Commander's Actions: Score each item on 1 – 10 scale, ½ pt increments.</b>			
1. Voice		<u><b>Summary:</b></u>	
2. Bearing		<b>Routine Total</b>	
3. Positioning		<b>Commander's Total</b>	
<b>Commander's TOTAL</b>		<b>Saber/Sword Regulation TOTAL</b>	
<b>(30 Max)</b>		<b>(180 Max)</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_



## TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

**FEMALE PT****DATE** \_\_\_\_\_

<b>SCHOOL/ TEAM:</b>	<b>JUDGE:</b>
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<b>PUSH-UP: 0 – 9: zero points</b> <b>&gt; 9: 1 point for each Push-up</b>				
	<b>Number</b>	<b>Points</b>		
<b>Cadet 1</b>				
<b>2</b>				<b>Team</b>
<b>3</b>				<b>Push-Up</b>
<b>4</b>				<b>Score</b>
	<b>Total Push-up Points</b>		<b>x 1/4</b>	

<b>SIT-UP: 0 – 29: zero points</b> <b>&gt; 29: 1 point for each inch</b>				
	<b>Number</b>	<b>Points</b>		
<b>Cadet 1</b>				
<b>2</b>				<b>Team</b>
<b>3</b>				<b>Sit-Up</b>
<b>4</b>				<b>Score</b>
	<b>Total Sit-Up Points</b>		<b>x 1/4</b>	

<b>STANDING LONG JUMP: 0 – 36 inches: zero points</b> <b>&gt; 36: 1 point for each inch</b>				
	<b>Inches</b>	<b>Points</b>		
<b>Cadet 1</b>				
<b>2</b>				<b>Team</b>
<b>3</b>				<b>Jump</b>
<b>4</b>				<b>Score</b>
	<b>Total Jump Points</b>		<b>x 1/4</b>	

<b>RELAY: Point scale goes from 180 for 48.0 sec to 0 for times above 1:23.6</b>			<u>Team Summary</u>	
<b>Relay Time</b>			<b>Team Push-up Score</b>	
			<b>Team Sit-up Score</b>	
			<b>Team Jump Score</b>	
<b>Points</b>			<b>Team Relay Points</b>	
			<b>Subtotal</b>	
			<b>x Adjust Factor</b>	

**Commander's Initials:** \_\_\_\_\_**Judge's Initials:** \_\_\_\_\_

# TX-093 SKY RAIDERS JROTC DRILL MEET SCORE SHEET

**MALE PT**

**DATE** \_\_\_\_\_

<b>SCHOOL/ TEAM:</b>	<b>JUDGE:</b>
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<b>PUSH-UP: 0 – 9: zero points</b>				
<b>&gt; 9: 1 point for each Push-up</b>		<b>Number</b>	<b>Points</b>	
<b>Cadet 1</b>				
<b>2</b>				<b>Team</b>
<b>3</b>				<b>Push-Up</b>
<b>4</b>				<b>Score</b>
	<b>Total Push-up Points</b>		<b>x 1/4</b>	

<b>SIT-UP: 0 – 29: zero points</b>				
<b>&gt; 29: 1 point for each inch</b>		<b>Number</b>	<b>Points</b>	
<b>Cadet 1</b>				
<b>2</b>				<b>Team</b>
<b>3</b>				<b>Sit-Up</b>
<b>4</b>				<b>Score</b>
	<b>Total Sit-Up Points</b>		<b>x 1/4</b>	

<b>STANDING LONG JUMP: 0 – 36 inches: zero points</b>				
<b>&gt; 36: 1 point for each inch</b>		<b>Inches</b>	<b>Points</b>	
<b>Cadet 1</b>				
<b>2</b>				<b>Team</b>
<b>3</b>				<b>Jump</b>
<b>4</b>				<b>Score</b>
	<b>Total Jump Points</b>		<b>x 1/4</b>	

<b>RELAY: Point scale goes from 180 for 48.0 sec to 0 for times above 1:23.6</b>			<u>Team Summary</u>	
<b>Relay Time</b>			<b>Team Push-up Score</b>	
			<b>Team Sit-up Score</b>	
			<b>Team Jump Score</b>	
<b>Points</b>			<b>Team Relay Points</b>	
			<b>Subtotal</b>	
			<b>x Adjust Factor</b>	

**Commander's Initials:** \_\_\_\_\_

**Judge's Initials:** \_\_\_\_\_

# PERMISSION and STATEMENT OF WAIVER

## FOR

### BILLY RYAN HIGH SCHOOL DRILL MEET

I, \_\_\_\_\_, the Parent/Guardian of \_\_\_\_\_,  
Printed name of Parent/Guardian Printed name of cadet

hereby grant permission for my son or daughter to participate in the Physical Training Competition portion of the Billy Ryan High School Drill Meet. I release the United States Air Force, the Denton Independent School District, Billy Ryan High School, its staff and faculty, the JROTC Department, the JROTC instructors, those involved in the conduct of the PT competition, and all agents and sponsors of the above, of any liability for any injury sustained by my son or daughter during this drill meet.

\_\_\_\_\_  
Signature of Cadet Competitor

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature of Parent / Guardian

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature of JROTC Instructor

\_\_\_\_\_  
Date

**NOTE:**  
**This form must be completed and turned in before a  
cadet is allowed to participate in the PHYSICAL  
TRAINING COMPETITION.**

# DIRECTIONS TO C.H. COLLINS ATHLETIC COMPLEX & STADIUM

Denton Independent School District  
C. H. Collins Athletic Complex  
1500 Long Road  
Denton, Texas 76207

From I-35 E: Exit N. Loop 288; Exit 428; Right on 428; Left on Long Road; Stadium on Left

From I-35 W: Exit E. Loop 288; Exit 428; Left under overpass; Left on Long Road; Stadium on Left

