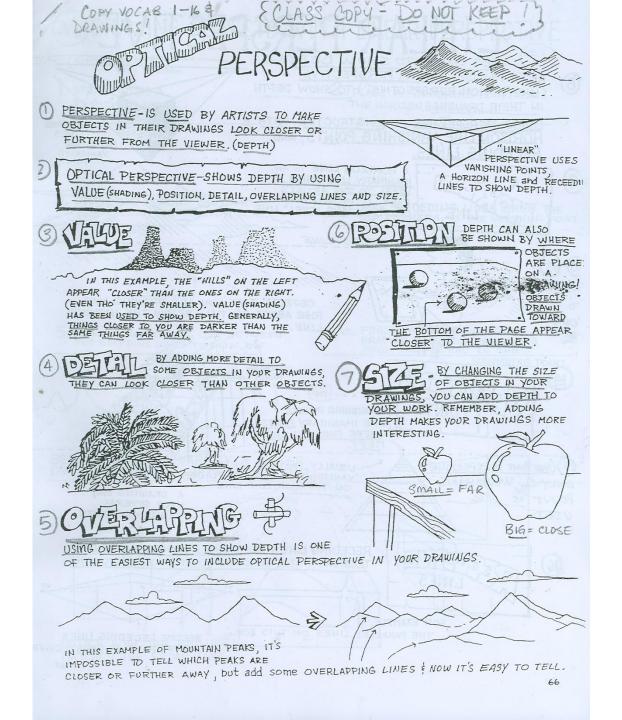
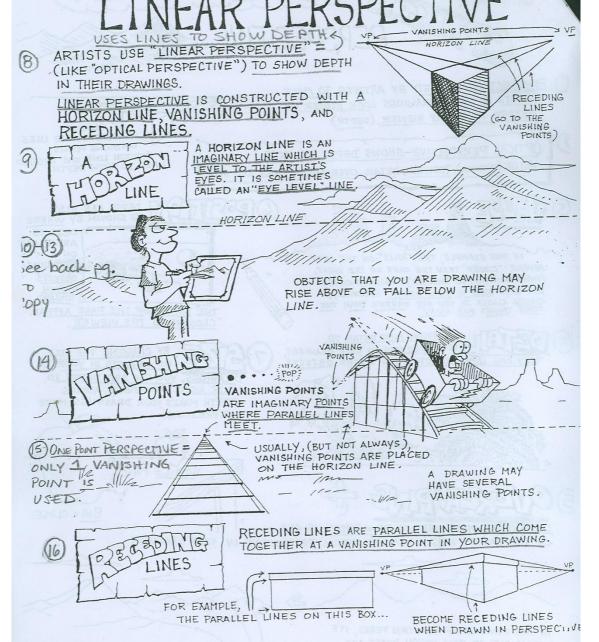
Perspective Packet! Major Grade!

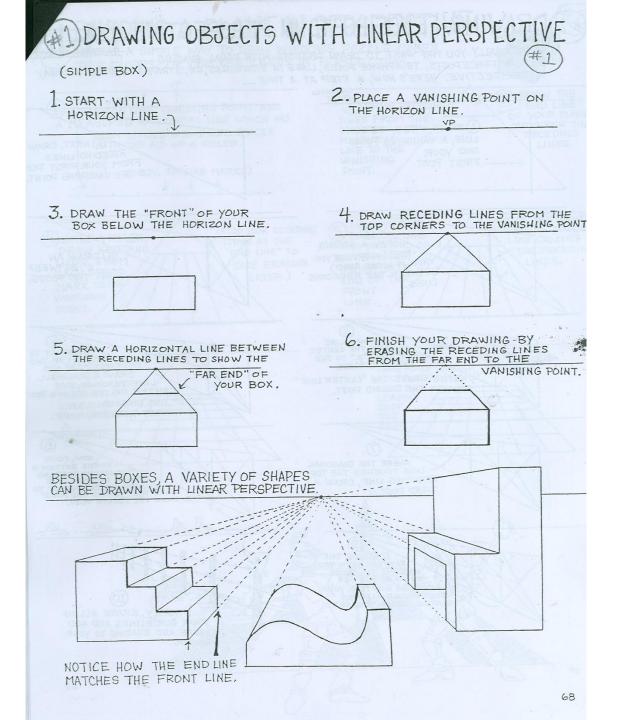
Vocabulary 1-16
Drawing Exercises 1-4
Extra credit for #5

Perspective Vocab from Packet: Will be on Final Exam!

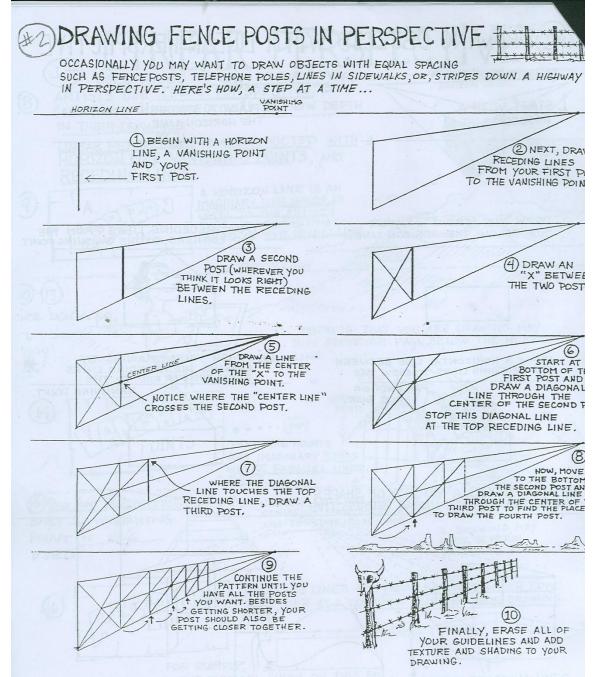
- <u>1. Perspective</u> used to make objects look closer or further from the viewer. (Depth)
- <u>2. Optical perspective</u> shows depth by using value (shading), position, detail, overlapping lines and size.
- <u>3. Value used to show depth. Things closer to you are darker than things far away.</u>
- 4. Detail- by adding more detail to objects, they can look closer than other objects.
- <u>5. Overlapping</u>- overlapping lines & shapes show depth. (front, middle, back)
- 6. Position- Objects drawn toward the bottom of the page appear "closer" to the viewer
- <u>7. Size</u>- by changing the size of objects, you can add depth to your work. Big,close; Small, far
- <u>8. Linear Perspective</u> uses lines to show depth. Is constructed with a horizon line, vanishing points, and receding (or converging) lines.
- <u>9. Horizon line</u>- an imaginary line which is level to the artist's eyes. It is sometimes called an "eye level" line. Objects may go above or below the horizon line.]
- 10. Point of view where you are viewing the objects from.
- <u>11. Man's eye view</u> the perspective directly in front of you.
- <u>12. Bird's eye view The perspective view looking down from above.</u>
- 13. Ant's eye view the perspective view looking up from below.
- 14. Vanishing point-point where all perspective lines converge or meet. Usually vanishing points are placed on the horizon line. A drawing may have several vanishing points.
- <u>15. One point perspective</u> Only one vanishing point is used.
- 16. Receding lines-parallel lines which come together at a vanishing point in your drawing.





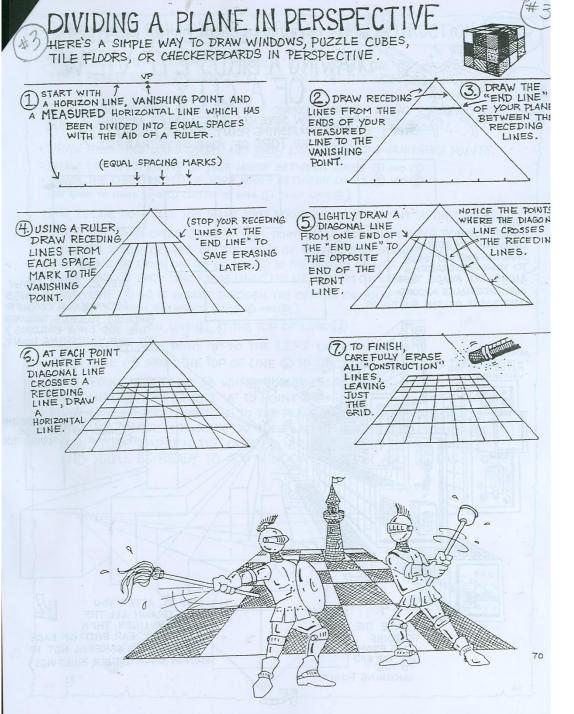


Draw all steps and complete 4 objects at the bottom. You do not have to write the directions



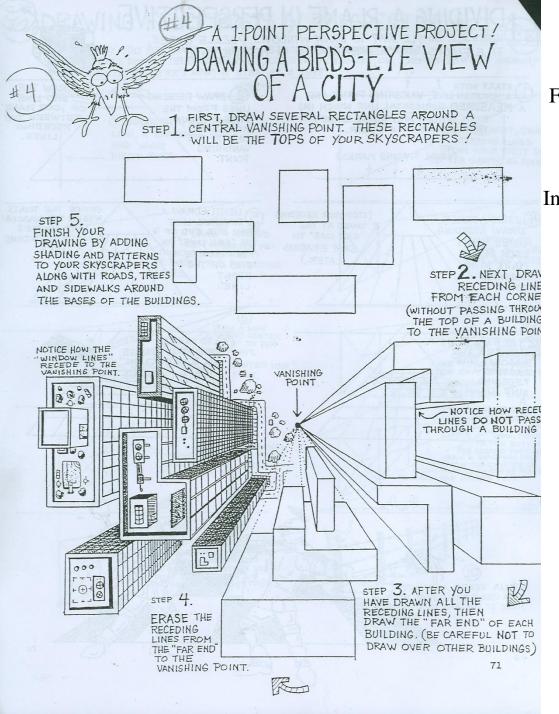
Draw all 10 steps.

You do not have to write the directions



Follow the directions & complete the plane on a full page.

You do not have to draw all steps individually.



Follow the directions & complete 6 buildings.

Include windows on at least 2 buildings.

You do not have to draw all steps individually.

DRAWING A SIMPLE HOUSE" STEP-BY-STEP INSTRUCTIONS #5

FIRST, BEGIN BY DRAWING A "HORIZON" LINE ACROSS THE TOP OF YOUR PAPER. NEXT, PLACE VANISHING POINTS AT THE ENDS OF THE HORIZON LINE.

- THE 1ST LINE OF YOUR HOUSE (1) IS THE CORNER NEAREST TO THE VIEWER. MAKE SURE THIS LINE IS TALL ENOUGH TO REACH THE PEAK OF THE ROOF!
- DRAW RECEDING LINES @34 \$6 FROM LINE 1 TO BOTH VANISHING POINTS.
- DRAW THE LEFT END @ OF YOUR HOUSE BETWEEN LINES @ AND 3
- DRAW THE RIGHT END (7) OF YOUR HOUSE BETWEEN LINES (2) AND (3) (BE SURE TO MAKE LINE (7) CLOSER TO LINE (1) THAN LINE (6))

NOW, DECIDE HOW TALL YOU WANT YOUR ROOF TO BE ! PUT POINT "A" ON LINE (1).

- DRAW RECEDING LINES () AND () FROM POINT "A" TO BOTH VANISHING POINTS.

 FIND THE VISUAL CENTER" OF THE FRONT OF THE HOUSE BY DRAWING AN "X".
- · DRAW LINE 1 FROM THE TOP OF LINE 1 TO THE BOTTOM OF LINE 7
- · DRAW LINE (1) FROM THE TOP OF LINE (1) TO THE BOTTOM OF LINE (1)
- DRAW LINE ② SO IT PASSES THROUGH THE CENTER OF YOUR "X". (LINE ② 19 DRAWN BETWEEN LINES ② AND ③.)

PLACE POINT "B" ON LINE (2), AT THE TOP OF LINE (12)

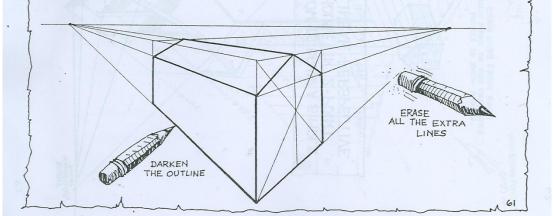
- · DRAW LINE (3) FROM POINT "B" TO THE LEFT VANISHING POINT.
- DRAW LINE (4) FROM THE TOP OF LINE (6) TO THE RIGHT VANISHING POINT.

PLACE POINT "C" ON LINE (4) WHERE LINE (3) CROSSES (4).

- · DRAW LINE (5) FROM POINT "A" TO POINT B".
- · DRAW LINE (6) FROM POINT "B" TO THE PLACE WHERE LINE (7) CROSSES (8).
- DRAW LINE (1) FROM POINT "C" TO THE PLACE WHERE LINE (2) CROSSES (6).

 NOW, JUST DARKEN THE OUTLINE, ERASE ALL THE EXTRA LINES,

 AND YOU'LL BE READY TO ADD WINDOWS, A DOOR AND SIDING.

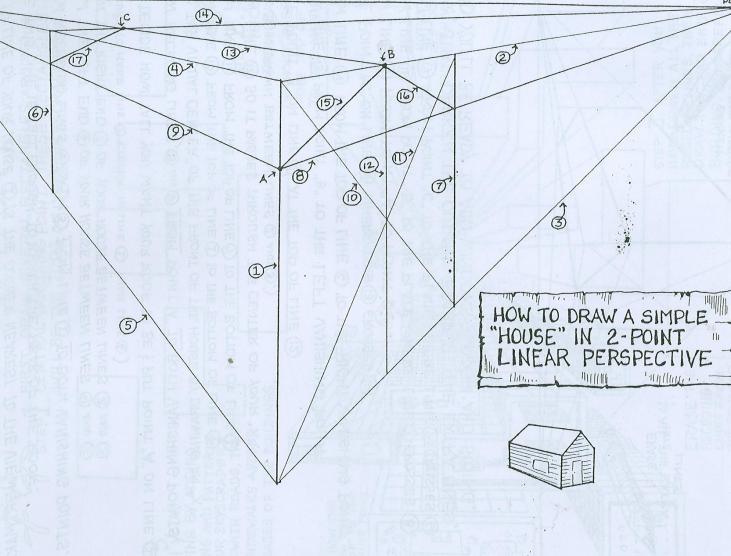


Turn your paper horizontally.

Using 2 point
Perspective,
Follow the directions
& complete a House.

Include 3windows, at least 1 door, & at least 3 trees.

Utilize all your perspective concepts of position, size, detail, value, & overlapping when drawing objects in the landscape.



ADDING DETAILS TO YOUR SIMPLE "HOUSE"

