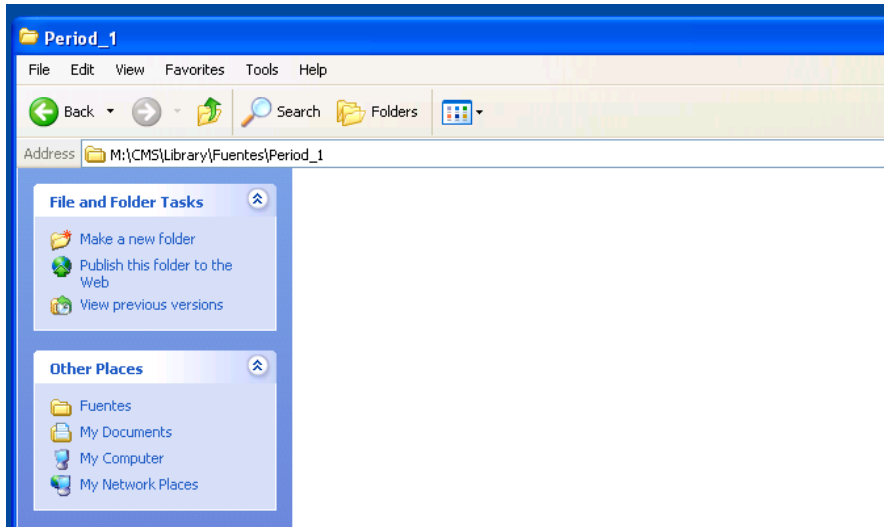
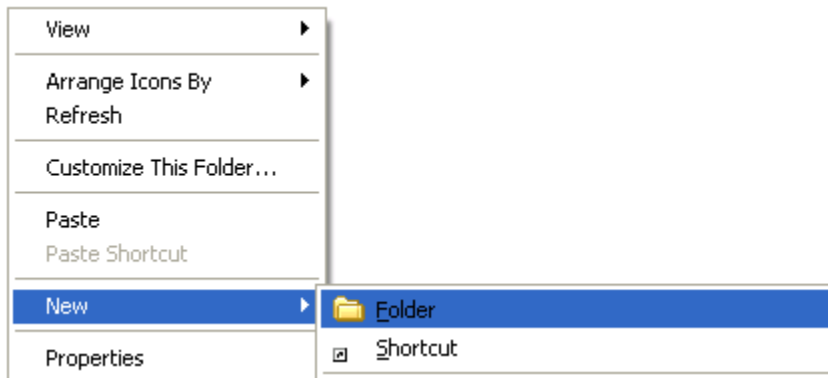


MovieMaker Start Guide for book trailers

1. Open the location where you want to save your project. (Remember this has to be a location that you can use through the entire project.)

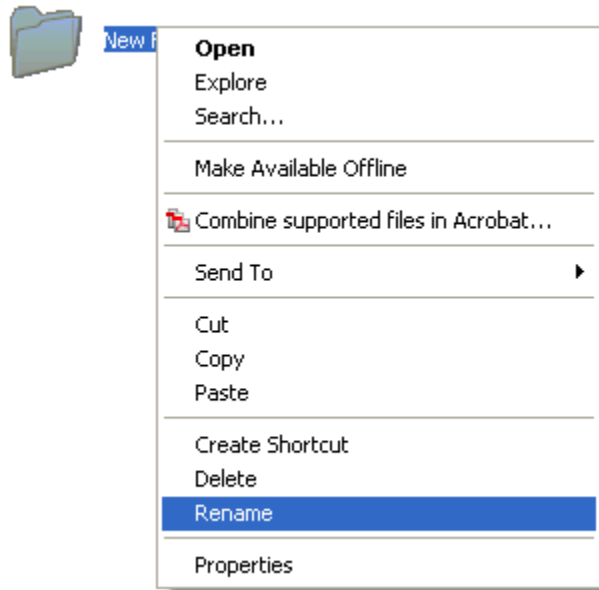


2. Create a new folder.
 - a. **Right** Click in the white area.
 - b. Choose **New** then **Folder**.



3. Name your folder the name of your project.
 - *If you clicked off the folder before naming it.
 - i. **Right** click on the folder.
 - ii. Select **Rename** then rename the folder.

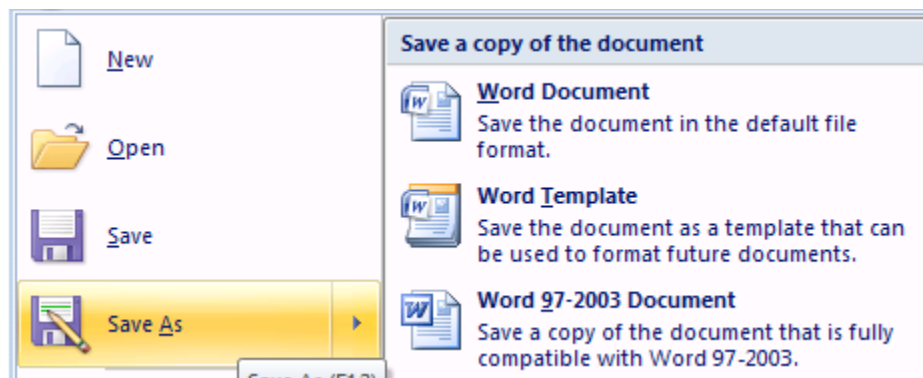
MovieMaker Start Guide for book trailers



4. Open the project folder and create two more folders using steps 2 and 3. Label them **Images** and **Sounds**.

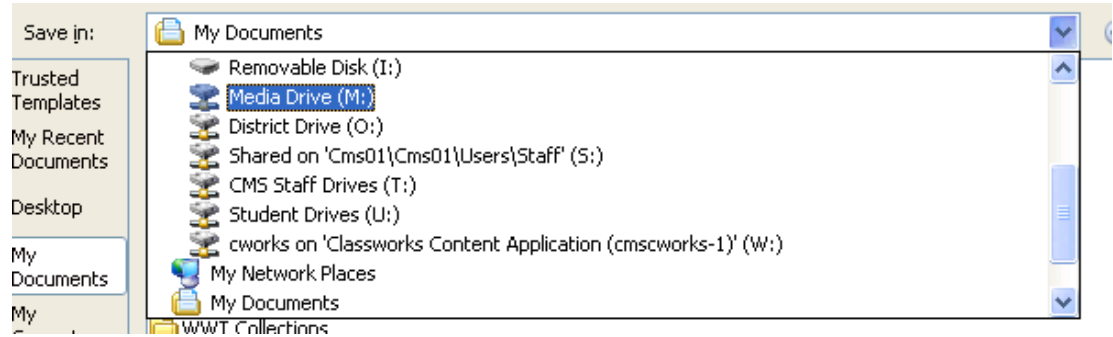


5. Open WORD and save a document labeled **Citations** in the project folder.
 - a. Go to the Microsoft button and select Save As.

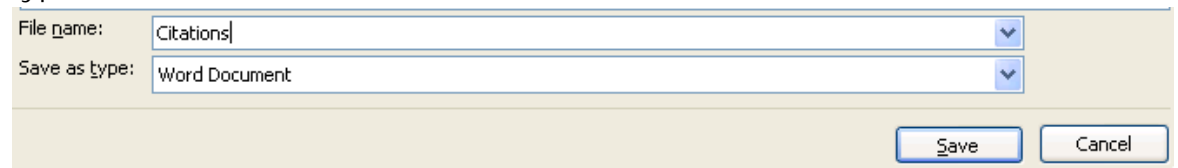


MovieMaker Start Guide for book trailers

- b. Select the location of your project folder from the drop down menu.



- c. Type **Citations** as the file name and click Save.



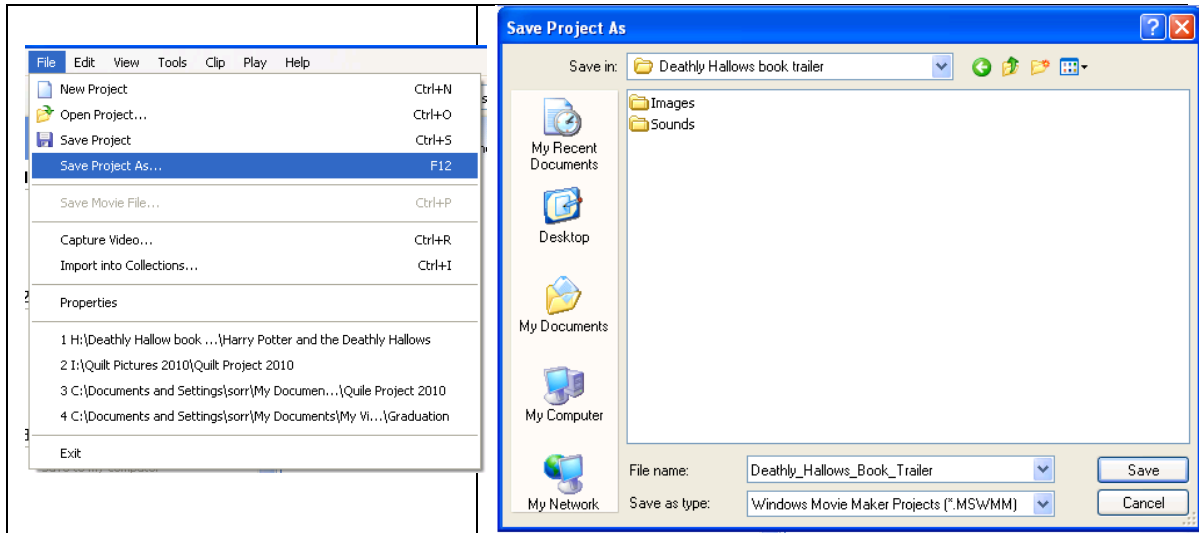
- d. Minimize the **Citations** page to the task bar.



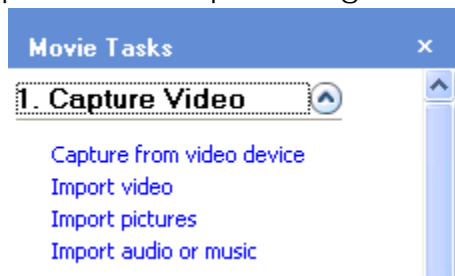
6. Start gathering all of your images and saving them to your *Images* folder. Be sure to copy the URL addresses on your **Citations** page. Remember to save your **Citations** page frequently.
7. Once you have gathered your images start searching for your sounds. Save your sounds to your *Sounds* folder. Be sure to copy the URL addresses on your **Citations** page. Remember to save your **Citations** page frequently.
8. Close all windows.
9. Open Windows MovieMaker. Start Menu > All Programs > Windows Movie Maker.

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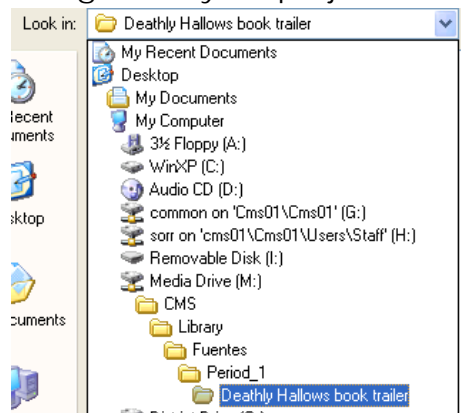
10. Save your project into your project folder. File > Save Project As. Be sure to navigate to your project folder before clicking Save.



11. Import all of your images.
 - a. Click on Import pictures to import images.

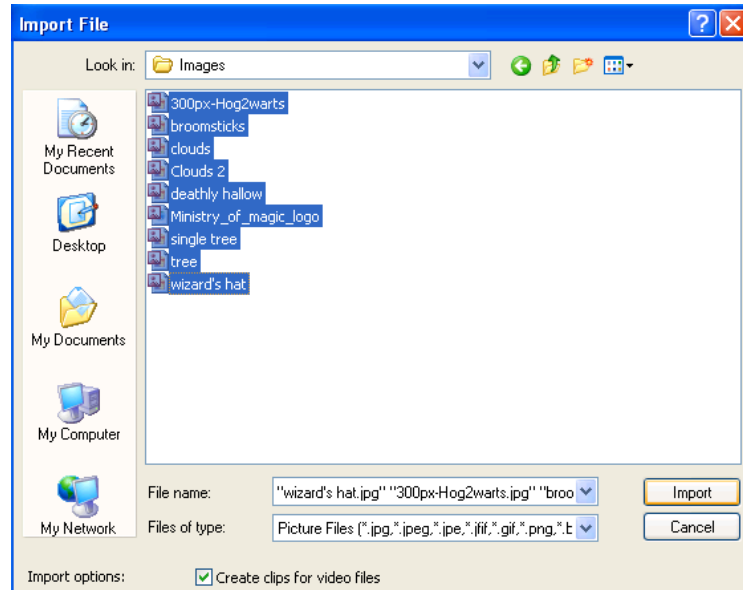


- b. Navigate to your project folder. Open your Image folder.



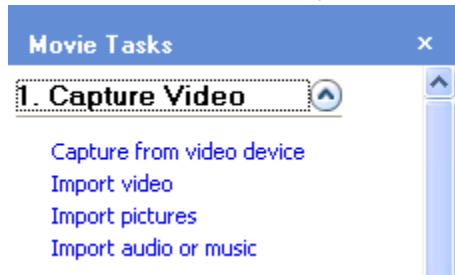
MovieMaker Start Guide for book trailers

- c. Click on the first image, hold down the shift key and click on the last image to select all of the images. Click Import.

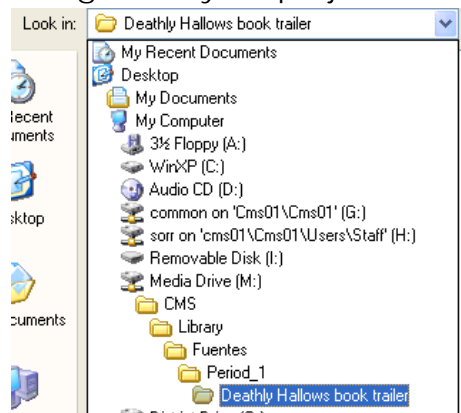


12. Import all of your sounds

- a. Click on Import audio or music to import sounds.

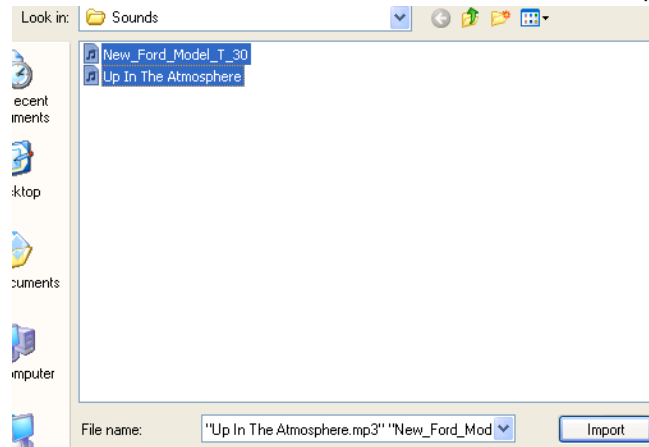


- b. Navigate to your project folder. Open your Sound folder.



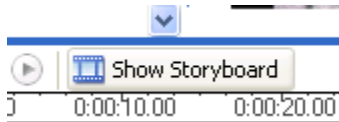
MovieMaker Start Guide for book trailers

- c. Click on the first sound, hold down the shift key and click on the last sound to select all of the sounds. Click Import.

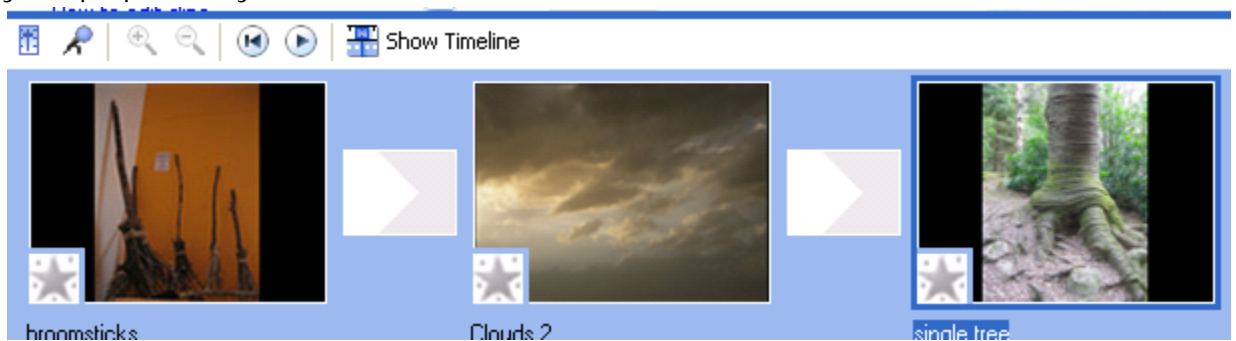


13. Save your project.

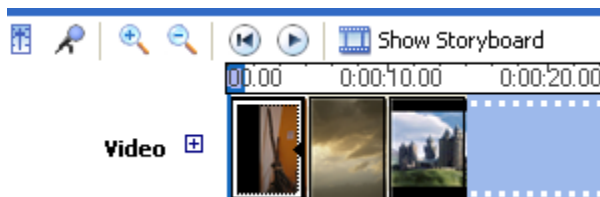
14. Switch to the Storyboard view.



15. Place your images on the Storyboard in the order that you have listed on your paper storyboard.



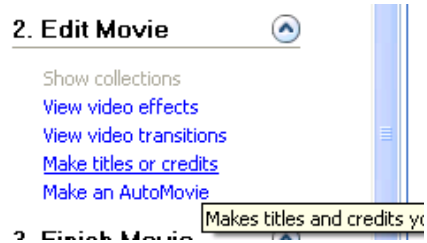
16. Switch to Timeline view.



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17. Add your text and your citation.

a. Click Make titles or credits from the Edit Movie menu.



b. Select *Add title on the selected clip on the storyboard* to add text on an image.



Add [title at the beginning](#) of the movie.

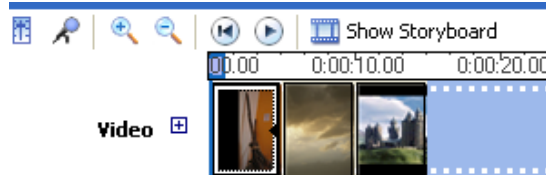
Add [title before the selected clip](#) on the storyboard.

Add [title on the selected clip](#) on the storyboard.

Add [title after the selected clip](#) on the storyboard.

Add [credits at the end](#) of the movie.

c. Click on the image that you want the text on. (It will be framed in black with a triangle in the middle of the right side.)



d. Type in the text that you want on the image and pick the text font and color and any animation. Then click *Done, add title to movie*.



[Done, add title to movie](#)

[Cancel](#)

More options:

[Change the title animation](#)

[Change the text font and color](#)

MovieMaker Start Guide for book trailers

- e. Repeat steps 17a – 17d for all of the images that need text.
- f. Select *Add credits at the end of the movie* to add text on your citations.

Where do you want to add a title?

Add [title at the beginning](#) of the movie.

Add [title before the selected clip](#) on the storyboard.

Add [title on the selected clip](#) on the storyboard.

Add [title after the selected clip](#) on the storyboard.

Add [credits at the end](#) of the movie.

- g. Open your **Citations** document to copy your citations.
- h. Type Citations in the top box then copy and paste all of the citations in the other boxes. Change fonts, colors and animations. Save project.

Enter Text for Title

Click 'Done' to add the title to the movie.

Citations	

[Done, add title to movie](#)

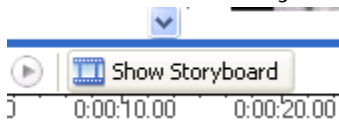
[Cancel](#)

More options:

[Change the title animation](#)

[Change the text font and color](#)

- 18. Switch to the Storyboard view.



- 19. Add transitions and effects.
 - a. Click on *View video transitions*

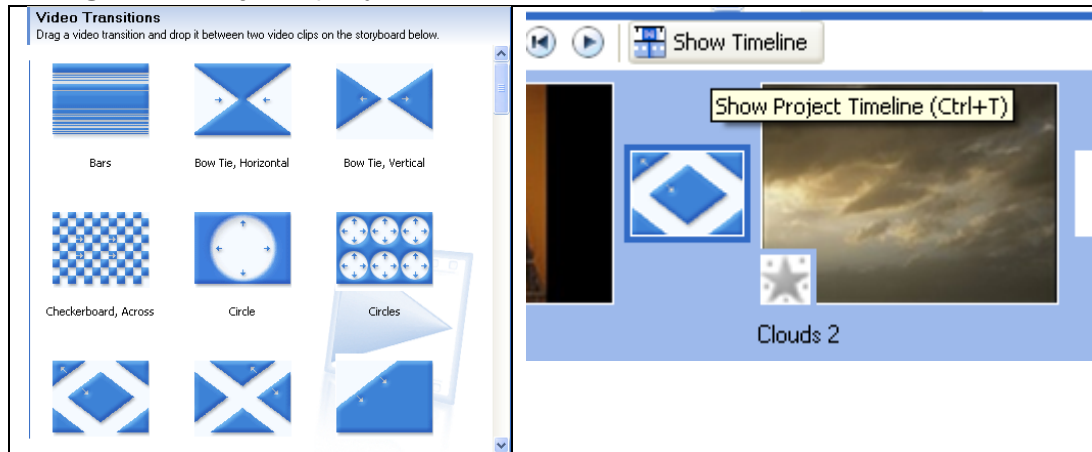
MovieMaker Start Guide for book trailers

2. Edit Movie

- Show collections
- [View video effects](#)
- [View video transitions](#)
- [Make titles or credits](#)
- [Make an AutoMovie](#)

Makes titles and credits yx

- b. Select the transitions that you want and place them between the images. Save your project.



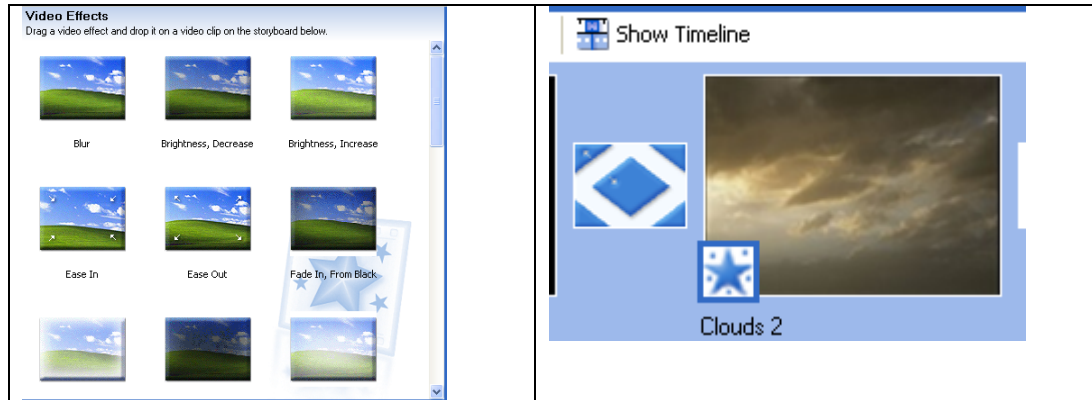
- c. Click on *video effects*.

2. Edit Movie

- Show collections
- [View video effects](#)
- [View video transitions](#)
- [Make titles or credits](#)
- [Make an AutoMovie](#)

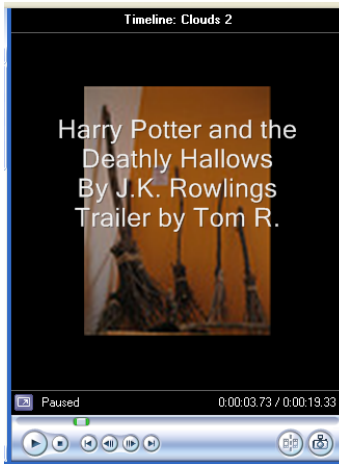
Makes titles and credits yx

- d. Select the effects that you want and place them at the bottom left corner of the images. Save your project.



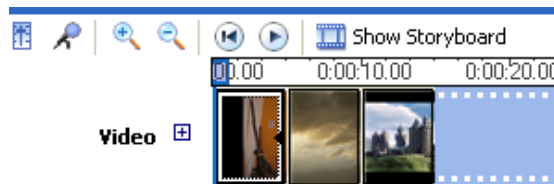
MovieMaker Start Guide for book trailers

20. Preview your project at this point to make sure everything looks the way you want. If not, make adjustments and save your project.

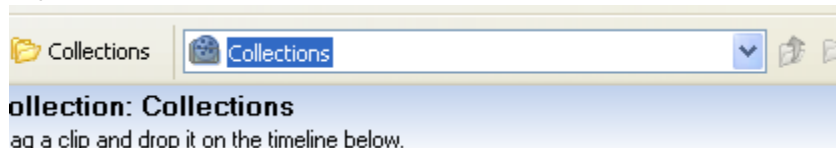


21. Once you have the images, text, citations, transitions, and effects the way you want add your sounds.

- a. Switch to *Timeline* view.



- b. Change from *Effects* to *Collections* in the drop down menu at the top of the screen.

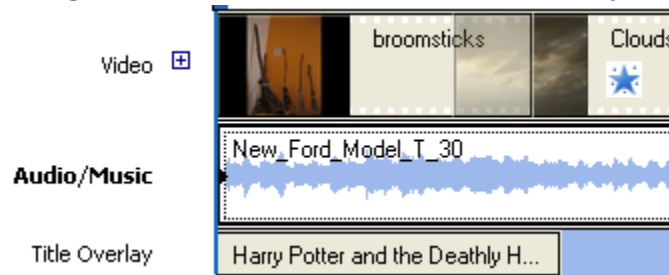


- c. Scroll down and find your sounds at the end of your images.

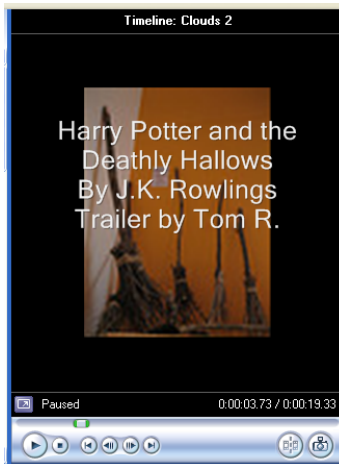


MovieMaker Start Guide for book trailers

d. Drag the sounds to the *Timeline* where you want them to start.



22. Preview your project at this point to make sure everything looks the way you want. If not, make adjustments and save your project.



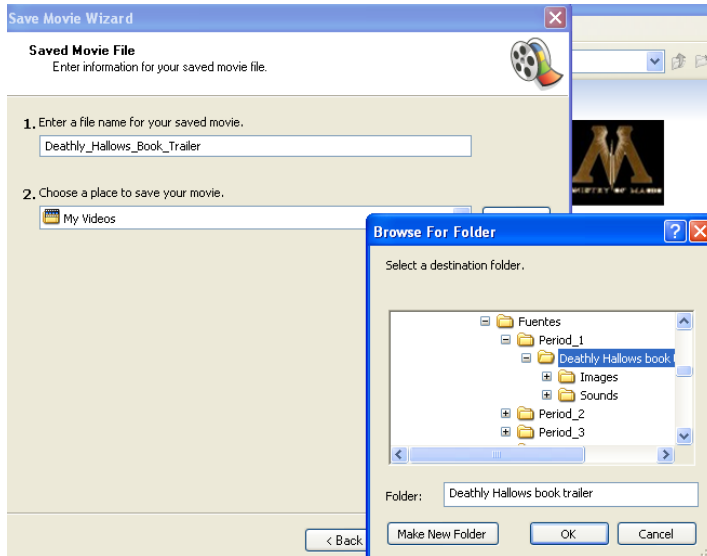
23. Once you have the project the way you want the book trailer movie to look you can finish the movie by clicking *Save to my computer* from the *Finish Movie* options.

3. Finish Movie

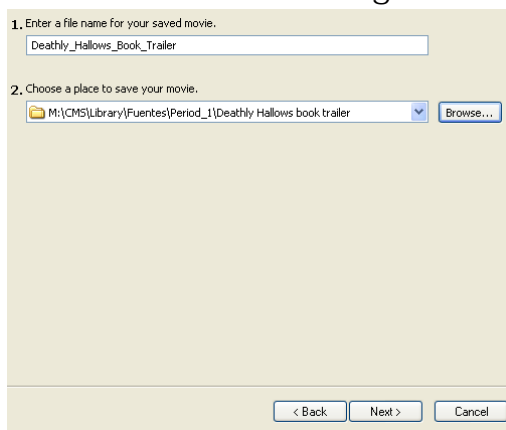
- [Save to my computer](#)
- [Save to CD](#)
- [Send in e-mail](#)
- [Send to the Web](#)
- [Send to DV camera](#)

MovieMaker Start Guide for book trailers

24. Make sure the book trailer has the correct title then click *Browse* to find your project folder. Click OK.



25. Click *Next*. Click *Next* again.



26. Click *Finish* and watch your book trailer.

